# 2025 FGS Rules and Regulations

Updated & Approved on 5th January, 2025

### Section 1 - GENERAL RULES

- 1.1 These charter Rules and Regulations were approved on 10th of December 2024 by the Fallbrook Girls Softball Board of Directors. They will be reviewed and updated annually by the Rules and Regulations Director and his/her committee and approved by the Fallbrook Girls Softball Board of Directors ("Board"). These Rules and Regulations can only be amended, omitted or changed by the Board. Any concerns regarding the rules need to be submitted to the Rules & Regulations Committee in a formal written request prior to Opening Day. Any violation of these rules and regulations shall be brought to the attention of the Rules & Regulations Committee within 7 (seven) days, for consideration and action.
- 1.2 Insurance shall be obtained, through USA Softball, to cover FGS players, coaches, managers, league officials and youth umpires. Players with physical/medical limitations must have parental legal guardian, and medical provider permission in writing to participate in the league's programs. Public liability insurance shall also be obtained to cover FGS operations.
- 1.3 Upon registration, each player must provide acceptable documentation as to the player's age. Any and all documents provided to FGS shall be for official FGS use only.
- 1.4 A registration fee is required for a child to participate in any FGS program including All Stars. A payment plan is available by request and as approved by the Board. All fees and/or board approved payment plans need to be paid by the midpoint of the season or the player's play may be suspended.
- 1.5 All FGS provided equipment will be signed for by each coach at the beginning of the season. All equipment issued to team officials or players, except those designated as "give-away" must be returned to FGS upon request or at the end of the season, whichever is sooner, including broken equipment All-star participation, end of season awards, and/or closing ceremony participation will be revoked if gear is not returned after the last game. Additionally, any player or manager failing to return such items or failing to adequately make restitution to FGS may be suspended as a member of FGS or have legal action taken against them.
- 1.6 Players may not be left unattended at a practice or game. It is the coach's responsibility to enforce this with their team and that parents cannot leave players unattended. FGS requires parents to attend and be reachable at all practices and games. If a manager has a problem with parents not being at practice and games, the manager shall report the situation to a Board member. The recipient party of the complaint will report it to the Board, and the Board will take the







appropriate action with the offending parent. If a player is left and waiting to be picked up the coaches must wait with the player.

- 1.7 The use of tobacco products on the playing field or in the dugout is forbidden. The consumption of alcoholic beverages, prescription drugs, and/or non-prescription drugs, which impairs ones' mental or physical abilities, before and/or during practices or games or in the vicinity of the playing or practice fields, is forbidden. Violation of this rule will result in ejection of the offender from the game site and possible suspension for the season.
- 1.8 Physical or verbal abuse of players by any adult is forbidden, regardless of their relationship to the player. Benching a player is permitted for unsportsmanlike conduct or other action by the player that may not be in the best interest of the team or FGS. Any benching action must be reported to a Board member as soon as possible, but always within 24 hours of the benching. The games' umpire and the official scorekeeper shall be notified of any players benched for that game and the benching shall be noted in the scorebook. See 3.2.
- 1.9 The Head Coach is responsible for the actions' of their players and spectators. Unsportsmanlike conduct or abusive language or profanity will not be tolerated from managers, coaches, players or spectators. Continued abuse by any of the above-mentioned individuals toward a game official, the other team or spectators of the other team shall be grounds for the umpire to declare a forfeit against the offending team. The incident shall be reported to the Board within 24 hours by the head coaches of the game.
- 1.10 Any person having knowledge of infractions of any rule, regulation or policy of FGS shall report such infractions to the Rules & Regulations Committee by way of a Board member.
- 1.11 It is the policy of the Board that FGS will strive to provide a safe environment for those participating in its programs. It is the responsibility of every member of the organization to ensure that the facilities used, equipment issued and conduct of the game is as safe as possible. Any individual who has knowledge of an unsafe condition shall report the situation immediately to officials at the game and to any member of the Board.
- 1.12 Any actions taken in the name of FGS or any of its teams must be approved, in advance, by the Board. Any monies solicited or accepted by any member of the organization is money of FGS. No promises, expressed or implied, may be given to any donor or sponsor without Board approval. The Board must approve, in advance, any fund--raising conducted by an individual team in advance.





## SECTION 2—COACHES & ASST. COACHES

- 2.1 Each team shall have at least one Head Coach, one Assistant coach, and one team parent. All coaches shall be approved by the Board of Directors subject to a "clear" background check by USA Softball. All coaches must wear league issued ID badges at all league functions.
- 2.2 Once all coaches have been approved, each Head Coach will submit an official roster including adult volunteers to the Coach's Agent for Board approval. Each team will list its Head Coach (1), Assistant Coaches (2), and Team Parent (1) on their official team roster.
- 2.2.1 Each team will have a Coaching staff of each sex (Male & Female).
- 3. All business of the team on the field shall be handled by the head coach. Any team player or member of team management may act as a base coach except in the 6U and 8U divisions. Any players acting as base coaches will be required to wear a helmet.
- 2.4 Coaches are required to attend all training programs conducted by FGS, unless excused by the Coach's Agent.
- 2.4.1 All coaches must attend the concussion protocol training provided by USA Softball and take the safesport training provided by USA Softball.
- 2.5 The coach shall complete an accident form for any injuries and submit the completed form to Division Rep or Coach's Agent within 24 hours of the injury.
- 2.6 It is the Head Coach's duty to report any of the following to a Board member: Poor attendance of a player, benching, apparent drops from the team, or misuse of player or players on any team so the Rules & Regulations Committee may take appropriate action. All "benching's" must be reported within 24 hours of the incident.
- 2.7 Coaches are to contact a Board member concerning any questions and possible changes to league rules. The Board member contacted will contact the Secretary/President who will place the item on the Board's agenda at the next board meeting.
- 2.8 Coaches are to maintain professional conduct at all times. The Board shall act upon charges of misconduct, submitted to a Board member who will investigate the incident. The Rules Committee shall meet to discuss the Board findings.
- 2.9 FGS COACH'S CODE OF ETHICS: The purpose of the Coach's Code of Ethics is to establish a universal procedure by which all FGS coaches will conduct themselves and to also provide the process by which coaches will be disciplined for their violation of the Bylaws, Rules & Regulations or any other adopted procedure(s) established by FGS. All FGS coaches will adhere to the USA Softball coaches' code of conduct and rule book.
- 2.9.1 Coaches must adhere to the provisions of the FGS Bylaws, Rules & Regulations and any changes or amendments thereto.
- 2.9.2 Copies of the FGS Bylaws, Rules & Regulations, Player Draft Process, and Coach's Selection Procedure are available on the FGS Website www.fallbrookgirlsSoftball.com and will be distributed to the head coaches.







- 2.9.3 Any coaching staff members may be removed from their positions by a majority vote of the Board for any of the following reasons, but not limited to:
  - 1) Poor sportsmanship.
  - 2) Foul or abusive language.
  - 3) Chronic no shows for practice or games.
  - 4) Drinking alcoholic beverages and/or using illegal drugs at the playing complex, or being under the influence at any team practice or game.
  - 5) Lack of moral character.
  - 6) Mentally, verbally or physically abusive.
  - 7) Violation of League or USA SOFTBALL rules.
- 2.9.4 The sequences of action, which will be taken by the FGS Board for violation of the provisions of the Coach's Code of Conduct are:
  - 1) Complaints lodged against a coach must be submitted in writing to the Board or presented at the board meeting.
  - 2) The Coach's Agent will conduct a thorough investigation of the allegations contained in the complaint.
  - 3) Upon completion, the Coach's Agent will present the findings to the Board. The Board may take one or all of the following actions:
    - Issue an official Letter of Reprimand, which will remain on file with FGS for a period of twelve (12) months.
    - Suspended for a period of twelve (12) months from any teams or league volunteer position including: coach, assistant coach, Board Member or team parent.
    - Ban permanently from any involvement in any capacity with FGS.
- 2.9.5 If a coach or player is ejected from a game, the player or coach will also be disqualified from the next game.

## **SECTION 3 - NON-PLAYING RULES**

- 3.1 All players will wear uniforms as issued, with approved black shorts or pants. Shirts must be tucked in. Visors or caps, if issued by the league, must be worn with the bill facing forward. Plastic visors are not allowed. When at bat, a players' number must be visible. With the exception of pitchers, players may wear jackets on defense.
- 3.2 If a player feels they are being unfairly benched, they may lodge a complaint with the Board. In the event of serious misconduct or repeated misconduct by a player, said player with a parent shall appear before the Rules & Regulations Committee for possible disciplinary action. See 1.8. 3.3 In the event that FGS fails to obtain adequate adult leadership for any FGS team, that team
- 3.4 All FGS players shall maintain appropriate conduct toward all participating members and will uphold good sportsmanship at all times.

shall be disbanded and the players placed on another team or given a refund.







3.5 Upon written request by the parent, the Board may elect to give a partial or full refund to a player. No refunds will be issued after the second week of the season.

#### SECTION 4 – DIVISIONS

4.1 Depending on registration, FGS may offer the following divisions of play:

League ages 3 & 4 ('Lil' Rookies)

League ages 5 & 6 ("6U")

League ages 7 & 8 ("8U")

League ages 9 & 10 ("10U")

League ages 11 & 12 ("12U")

League ages 13 & 14 ("14U")

League ages 15 & 16 ("16U") League ages 17 & 18 ("18U")

League ages 5-18 (Spirit)

League ages are determined by the player's age as of September 1st of the prior year OR as specified in the USA Yellow Book.

- 4.1.1 FGS may participate in USA SOFTBALL Select League play.
- 4.1.2 FGS may inter-league with other leagues in San Diego County and/or southern Riverside County during all seasons. When participating in inter-league play the host leagues rules apply. This should be confirmed at the home plate umpire meeting.
- 4.2 Players shall remain in their appropriate division/league age for all programs sponsored by FGS (Recreation and Tournament/Championship). If a player requests to move up, based on age, the request will be governed by sections 4.2.1 and 4.2.2 as follows:
- 4.2.1 Playing Up. Upon specific; parent, guardian or Board request, if a player desires to play up one division than her appropriate age division, the following rules shall apply:
  - 1) The Board must approve or decline, in writing, prior to assessments, AND,
  - 2) The player must be within one division of the one she requests to move to (10u player age 10 may play 12u), AND,
  - 3) The player must participate in tryouts for BOTH the older division the player would like to play and her appropriate age division, AND,
  - 4) The player must receive an average assessment score by all coaches and a board member to be chosen by a team in the older division in the top three rounds of the draft.

## SECTION 5 - TEAM DRAFT

5.1 'Lil Rookies', Spirit & 6U teams shall be assembled at the Discretion of the Board. The league's goal is to place 6 players on each team. Exception: 'Lil Rookies' & Spirit may have any number and is at the Board discretion.







- 5.2 Player assessments will be conducted for all divisions except 'Lil Rookies, Spirit & 6U. All registered players, excepting the above, must participate in the player assessments. The Board and all coaches will be present at all assessments. If a coach is not available, a Board member will sit in as their replacement.
- 5.3 Players that did not attend assessments or players who registered after the assessment will be assigned to a team at the Board's discretion. Managers must accept the assigned players; there is no "passing" on added players. Late player ads will follow the "serpentine" fashion as shown in 5.7.2 and in the same order that was established at the draft.
- 5.4 Within seven (7) days following the assessments, a team draft shall be conducted. All Coaches and multiple Board members (representing the entire Board as it relates to the draft process below) are required to attend the draft for their prospective age division. If a Coach is not available, a Board member will sit in as their replacement.
- 5.5 Coaches are assigned their daughters before the draft begins in rank of draft position. Coaches' daughters will participate in the assessments. Coaches will not rate their daughters. The "round" will be determined by an average score of all coaches. If there is a discrepancy in the ranking, the Board will have the final say.
- 5.6 If siblings are playing in the same age division, they will automatically play on the same team unless the parents have previously requested in writing that they play on separate teams. Once one sibling is selected, the remaining sibling shall be assigned a "round" by an average score of all coaches. If there is a discrepancy in the ranking, the Board will have the final say.
- 5.7 The draft process shall be conducted in the follow manner:
- 5.7.1 Each manager shall draw one number at the start of the draft to determine the sequence in which he/she will participate in the draft process.
- 5.7.2 The draft will be conducted in a "serpentine" fashion.
- 5.7.3 The draft process will continue until all players in the division are drafted. Every effort will be made to limit teams to no more than twelve (12) players and to ensure each team has a minimum of one "pitcher".
- 5.7.4 No special considerations or requests regarding the placement of players on a specific team will be accepted.
- 5.7.5 The Board reserves the right to review all team rosters prior to distribution to any manager.
- 5.7.6 All managers will complete the Draft Roster for their team and turn it in to the Board representative before leaving the draft.
- 5.7.8 The Registrar will compile a team roster of players assigned to each manager. Said roster will contain the name, phone number, and email address of each team participant assigned to that Head Coach.
- 5.7.9 All team rosters are the property of FGS.





## **SECTION 6 – PROTESTS**

- 6.1 No protests will be allowed in 'Lil Rookies', Spirit, 6U or 8U divisions.
- 6.2 All protests must be made in accordance with the current USA Softball" immediately following the play and prior to the next pitch. Once a pitch is made, the Head Coach has forfeited his opportunity to protest the play. Player eligibility protests can be made at any time during the season.
- 6.3 An umpire's judgment cannot be protested, only an umpire's misinterpretation of a rule or misapplication of a rule.
- 6.4 To file a protest, the Head Coach must inform the umpire prior to the next pitch that he/she is protesting the game. If the protest happens on the last play of the game the Head Coach must inform the umpire(s) prior to the umpires leaving the field of play at the end of game.
- 6.5 The Rules and Regulation Committee/Board shall conduct a meeting within five (5) days to act on any protest properly submitted. The Board President is responsible to call the meeting and to provide statements from the umpire in charge of the game, the Head Coach of the opposing team and any other individuals necessary to obtain a clear understanding of the situation. Additionally, the Board President shall obtain and provide the official scorebook of the game. Any Board member, who has a child who played in the game under protest shall be excluded from participating in the meeting regarding the protest.

## SECTION 7 - PLAYING RULES

- 7.1 Unless otherwise accepted herein, all FGS games will comply with the current edition of the "USA Guide and Playing Rules" and "Southern California USA SOFTBALL Rules and Regulations". These rules apply to all divisions, unless otherwise specified.
- 7.2 Home team is responsible for maintaining the official score book and noting the official start time.
- 7.2.1 Official game time starts at the end of the plate meeting.
- 7.3 The Home team is determined by the schedule during the regular season. During playoffs and tournaments the home team will be per USA SOFTBALL rules.
- 7.4 Home team will occupy the third base dugout and be responsible for providing the game ball.
- 7.5 Each team and all coaches are responsible for ensuring that their dugout and field is left clean.





- 7.6 The umpire will be responsible to report the game score to the appropriate FGS representative.
- 7.7 Lineup cards are required for all divisions except 4U & 6U. At the home plate meeting. Lineups must be filled out in triplicate form. The umpire has been instructed not to proceed with the game until a proper lineup has been received at the home plate meeting.
- 7.9 Only league approved team officials are permitted on the field and in or near team dugouts during FGS games, including the warm-up period prior to the first pitch.
- 7.10 Coaching from behind the backstop is not permitted.
- 7.11 Players are limited to a combination of four (4) practices or games during any one---week period. The week will start on Monday and end on Sunday. This rule is not applicable during All Stars.
- 7.12 No jewelry may be worn by a player during an FGS game, with the exception of medical alerts, which must be taped to the player's body and identified.
- 7.13 Girls must remain in the dugout at all times during an FGS game, unless they are at bat, on base, on deck, coaching a base or playing defense.
- 7.14 Sliding should be taught and encouraged. A runner can be called out for not sliding to avoid a collision during a close play. The use of sliding shorts and knee pads are encouraged to prevent injury.
- 7.15 All batters must wear a NOCSAE approved helmet with an attached facemask from the time they enter the playing field as a batter, until they return to the dugout. This includes, but is not limited to, on deck, batting, running and on the bases. Failure to do so will result in a team out. It is the responsibility of the coaching staff to ensure that equipment is in good order before a game, and that players know how to properly wear equipment.
- 7.16 All catchers in division 8U-14U must wear full protective gear, (mask, helmet, shin guards and chest protector), and be in the proper catching position. Catchers in the 6U division must wear a helmet and stand a minimum of ten (10) feet away from home plate until after the ball is put into play.
- 7.17 All players must wear closed toe shoes. Cleats are highly encouraged, but not required. No metal spikes are allowed except 14U and above. Metal spikes are not allowed on artificial turf fields.
- 7.18 A team that starts a game with less than 7 (seven) players will forfeit the game. The game will be played; however, the outcome will be of no consequence, With the exception of 6U.
- 7.18.1 If a team has less than 7 players the head coach may use players from other teams in their division but will forfeit the game. If the "same division" players are not available then lower division players may play. Substitute players will: hit last in the line-up, play only in the outfield.
- 7.19 Each player must play a minimum of every other defensive inning during every league game including playoffs. A player may not sit 2 consecutive innings. Coaches will have "free" substitutions. In 10U and under division each player shall have one full inning of infield play and one full inning of outfield play each game (full position rotation). For 12U and up it is suggested.







- 7.20 Coaches in all divisions will "bat" all players on their rosters. Failure to comply may result in the offending team forfeiting the game. Players who are on the roster must bat. If a player is up to bat and does not bat it will be considered an out, unless injured.
- 7.21 A win/loss record or standings will be kept for regular season games. For playoffs, if an age group has an odd # of teams then the team in 1st place has a bye, otherwise seed 1 plays seed 3 and seed 2 plays seed 4.
- 7.22 All early departures by players will be brought to the attention of the umpire; the official scorekeeper and the opposing team Head Coach. There will be no penalty.
- 7.23 For all divisions, if a game is tied and the time limit has not expired, additional innings will be played, provided no new inning begins after the time limit has expired. If still tied, each team will be credited with one-half (1/2) game won and one-half (1/2) game lost.
- 7.24 One pitch, either warm up or official, constitutes an inning pitched.
- 7.25 If a pitcher hits four (4) batters in a game, the pitcher must be removed immediately and not allowed to pitch the remainder of the game.
- 7.26 For all FGS games, after each game BOTH home team and visitor team coaches are responsible for preparing the dirt for the next game. Field prep includes: dragging the infield, re-caulking infield lines and adjusting the pitching rubber as needed. It is the responsibility of ALL coaches to verify pitching rubber distance prior to the start of each game.
- 7.27 Catch up rule
- 7.27.1 When a team starts any 1/2 inning down by more runs than the allowed runs per at bat. That team will be allowed to score enough runs to catch up and go ahead by one (1) run.
- 7.28 Walk up music
- 7.28.1 Music in between innings shall be provided by the Defence. Music to stop when the ball is thrown down.
- 7.28.2 Batters walk up music will stop playing when the pitcher comes set.
- 7.28.3 Music will be at a moderate/appropriate level.
- 7.28.4 Music shall be age appropriate and have no profanity, derogatory or inflammatory lyrics.





## SECTION 8 - 6U, 'Lil Rookies & Spirit DIVISION

- 8.1 The ball shall be the 9" Easton RIF Level 1 or comparable.
- 8.2 The defensive bases shall be at sixty (60 feet).
- 8.3 The pitching circle will be centered at thirty feet (30 feet) and the designated "pitcher" must stand in the circle until the ball has been hit.
- 8.4 No more than two (2) defensive coaches and no more than three (3) offensive coaches may be on the field at any given time. Exception: 'Lil Rookies & Spirit can have up to one "buddy" per player. This is up to the coach's discretion and the player's needs.
- 8.5 Games will be one-hour time limit. Drop-dead rule is in effect.
- 8.6 Coaches will play all players on their roster. Positions must be rotated. (all players play defense every inning). Cones may be utilized at the coach's discretion to train players on position locations.
- 8.7 Coaches will bat their entire lineup every inning.
- 8.8 A runner may not leave the base until the ball is Hit. Any runner that leaves the base early will be returned to the base without penalty. There is no stealing.
- 8.9 Batting
- 8.9.1 Batting in 1st half of the season hit off a tee.
- 8.9.2 Batting in 2nd half or the season the batter will receive three (3) pitches by the offensive coach, from the front of the pitching circle. If the batter does not hit the pitched ball, the ball will be placed on a tee by the offensive coach.
- 8.10 A ball that is hit off the tee must go at least four (4) feet, past chalk \ line, to be a live ball. Exception: "Lil Rookies & Spirit a hit ball is considered a hit, no minimum distance of travel required.
- 8.11 No extra bases will be awarded on an overthrown ball.
- 8.12 No score or standing will be kept in this division.





### SECTION 9 - 8U DIVISION

- 9.1 The ball shall be the 10" Worth RIF Level 1 or comparable.
- 9.2 The bases shall be sixty (60) feet.
- 9.3 The pitching distance shall be thirty (30) feet.
- 9.4 Game time limit: 4 innings or no new inning after 1:20.
- 9.5 First Inning
- 9.5.1 The first half of the season: Coach pitch the entire first inning, bat through the entire lineup and clear bases if three outs occur, runs do not count.
- 9.5.2 The second half of the season: No Coach pitch, no batting through the entire lineup. Regular play applies. All players must be in the batting line up.
- 9.6 Second inning and beyond
- 9.6.1 Three defensive outs or three (3) runs scored will constitute a half (1/2) inning (3 run rule). 3 runs maximum per inning, unless down by more than 3, then catch up rule applies (plus one (1) run.). In the last inning the home team will have a chance to go up by 1 run.
- 9.7 Stealing is not allowed during Coach pitch, stealing is allowed off of player pitch.
- 9.8 All players must be in the batting line up.
- 9.9 No walks are allowed. The pitcher is allowed to pitch to a batter until 4 balls are achieved. At this time, the offensive coach will get a total of Three (3) pitches. Then the batter will be out.
- 9.9.1 If the batter fouls off the last pitch there at bat will continue until the batter strikes out, or is out by defensive play.
- 9.9.2 The offensive coach must pitch from the pitcher's plate. The pitcher must be within the pitching circle during the coach pitch.
- 9.10 Pitchers can pitch a maximum of two innings per game. Any part of an inning constitutes an inning pitched. Failure to follow this rule will result in forfeit of game. If the game goes into extra innings the pitch maximum starts over as though it were a new game.
- 9.11 When a batter is hit by a pitched ball, the offensive coach will come in and pitch three (3) pitches.
- 9.12 On an attempt to steal, base runners may advance at the risk of being put out, only one base per pitch. A runner may not leave the base until the ball leaves the pitcher's hand. Any runner that leaves the base early will be returned to the base without penalty.
- 9.13 Home plate is "cold". Runner is allowed (to go) home, only when a ball is hit into play (may a runner advance to home plate.)
- 9.14 No dropped third (3rd) strike.
- 9.15 No infield fly rule.
- 9.16 On a batted ball, if an overthrow is made on an attempt to get a runner out at a base, then the runner may only advance one (1) base per overthrow regardless if the defensive player creates a second overthrow on the same play (Ex: Ball is hit to shortstop with a runner at first, shortstop throws to second to get the runner out, but the ball goes over her head and into right







field, that runner must stop at third base; if the ball is than over thrown at third the runner is not allowed to go home.

- 9.17 Bunting is Not allowed off coach pitch
- 9.18 Defensive coaches ,no more than 2, are allowed on the field behind the infielders during play.
- 9.19 Face Masks will be required to be worn by the pitcher and all infielders.





## SECTION 10 - 10U DIVISION

- 10.1 The ball shall be an 11" Worth RIF Level 10 or comparable.
- 10.2 The bases shall be sixty-(60) feet.
- 10.3 The pitching plate shall be thirty-five-(35) feet.
- 10.4 Game time limit: 5 innings or no new inning after 1:20
- 10.5 All three (3) outfielders must be in the outfield position, designated as ten (10) feet behind the bases when the ball is pitched.
- 10.6 All players must be in the batting line up. 4 runs maximum per inning, unless down by more than 4, then catch up rule applies (plus one (1) run.). In the last inning the home team will have a chance to go up by 1 run.
- 10.7 A pitcher can pitch a maximum of 3 innings per game. Any part of an inning constitutes an inning pitched. Failure to follow this rule will result in forfeit of game. If the game goes into extra innings the pitch maximum starts over as though it were a new game.
- 10.8 Infield fly rule is in effect
- 10.9 Drop third strike is in effect
- 10.10 Face Masks will be required to be worn by the pitcher and all infielders.

## SECTION 11 - 12U DIVISION

- 11.1 The ball shall be the 12" Dream Seam Rift Level 4 or comparable.
- 11.2 The bases shall be sixty-(60) feet.
- 11.3 The pitching plate shall be forty (40) feet.
- 11.4 Game time limit: 6 innings or no new inning will begin after 1:30.
- 11.5 Coaches will bat their entire line up.
- 11.6 A player may pitch a maximum of four (4) innings per game and no more than 3 consecutive innings. Any part of an inning constitutes an inning pitched. Failure to follow this rule will result in forfeit of game. If the game goes into extra innings the pitch maximum starts over as though it were a new game.
- 11.7 All players must be in the batting line up.
- 11.8 All players must be in the batting line up. 5 runs maximum per inning, unless down by more than 5, then the catch up rule applies (plus one (1) run.). In the last inning the home team will have a chance to go up by 1 run.
- 11.9 Face Masks will be required to be worn by the pitcher and all infielders.





#### **SECTION 12 – 14U/16U/18U DIVISIONS**

- 12.1 USA SOFTBALL Rules apply
- 12.2 Inter League Rules will apply
- 12.3 Face Masks will be required to be worn by the pitcher and are encouraged for all infielders.

#### SECTION 13 - LEAGUE TOURNAMENT RULES

- 12.1 Unless otherwise noted herein, all league tournament rules will comply with the current FGS rules and regulations.
- 12.2 Games may not end in a tie.
- 13.2.1 If the score is tied after the inning limit or no-new time limit, then the next inning(s) will be played using the International tiebreaker rule (as stated in the "U.S.A. Guide and Playing Rules" and "Southern California USA SOFTBALL Rules and Regulations".
- 13.2.2 Unlimited runs may be scored during these innings.
- 13.2.3 No new inning will be played after a 2-hour time limit.
- 13.2.4 If still tied after the last inning the game will be decided by a coin flip.

## SECTION 14 - ALL- STAR COACHES

- 13.1 Coaches must apply to be the All-Star coach prior to the deadline given by the league. The Board shall select and approve the All-Star coaches for each team.
- 13.3 The Board shall appoint the coach if there is a coaching vacancy.
- 13.4 The All-Star coach shall submit a complete list of their coaching staff to the Board for approval prior to All-Star team tryouts.

#### SECTION 15 - ALL-STAR SELECTIONS

- 14.1 Fallbrook Girls Softball will hold an open try-out for All-Stars and all head coaches will rank the players. USA SOFTBALL Select Teams may impact the All-star selection process, the impact is TBD at this point.
- 14.1.1 A player "playing up" a division must try out in the division she wishes to be nominated for All-Stars in, before the All-Star tryout date. The board maintains the final decision.
- 14.2 The Board shall be responsible for conducting the All- Star tryouts and selections. The head coach will provide selections to the board for final approval.
- 14.3 The head coach from each team in each division will be eligible to rate players for All-Stars.





- 14.4 Dates for All-Star tryouts and selections shall be determined by the Board. The elections shall take place during the first week of May. Notice of the tryout and selection dates shall be given to all Head Coaches in each division at least seven days in advance.
- 14.5 After tryouts each coach shall meet for the player draft following tryouts. This meeting to determine the schematics of where players fall will be facilitated by the board. The Board shall approve the final All-Star Rosters.
- 14.5.1 Players must attend all-star tryouts in order to be selected to play all-stars.
- 14.5.2 If a player, for whatever reason (sick, injured, playing in another sports championship tournament, etc.), cannot attend All-Star try- outs the league must receive an e-mail or notification from the parent of the player prior to try-outs. If the league does not receive notification then the player will not be considered in team selection. Upon receipt of the notification the Board will then address each case individually.
- 14.5.3 If a player is injured and not able to try out for the all-star team selection, but expected to recover in time for tournament play, that player shall attend tryouts and submit a signed agreement form. Their placement on any All-Star team, or not, will be determined by the Board. 14.6 The results of the selection shall be delivered to the All-Star Head Coach who will contact each of the players selected to ascertain whether or not they are willing to participate throughout the All-Star season (unless prior notice has been obtained in writing).
- 14.7 The All-Star team will consist of 12 players and up to 3 reserve players. Players will be contacted in the sequence in which they were ranked until twelve players per team have indicated their availability to participate in the All-Star season. On an exception basis the Board may approve additional players to be added to the roster (see 14.9).
- 14.8 If no All-Star selections remain, the head coach will select additional players from the division. The Board will approve the selection.
- 14.9 A Board member will maintain the results of the selection throughout the All-Star season, along with all necessary paperwork, in the event that additional players are needed. Additional players will be assigned in the sequence in which they were ranked.

#### SECTION 16 - All-STAR TEAM ACTIVITY

- 15.1 The Board shall approve all activities for the All-Star Teams.
- 15.2 The Board shall approve all expenditures for the All-Star Teams.
- 15.1 FGS will provide each All-Star team with tournament entrance fees for two Tournaments plus the district tournament. State tournament and Nationals tournament, if needed. USA SOFTBALL Select Teams may impact the All-star selection process, the impact is TBD at this point.
- 15.2 FGS will provide each All-Star team one approved Jersey per player.
- 15.3 All other activities must be funded by the team members' parents, players, friends and family.





- 15.4 In the 8U, 10U & 12U divisions each player must play a minimum of one (1) full inning during every pool play game. This rule does NOT apply to State and National play or to the 14U, 16U & 18U divisions.
- 15.5 Players on an All-Star team will be playing against teams from other leagues and communities and thus are representatives of the Fallbrook Girls Softball. Participation should be considered a privilege.
- 15.6 Players must be eligible and committed for Districts, State and Nationals to make the all---star team (approximately May through August).
- 15.7 If a player quits the all-star season (Districts, State or Nationals) prior to the season ending that player is ineligible for the following years' all-star selection and tournament play.





# Appendix A

## Southern California Amateur Softball Association

# **CODE OF ETHICS**

## Commitment to the Players

- 1. Coaches shall put the welfare of their athletes above all else while maintaining professional relationships with them.
- 2. Coaches shall encourage the athlete to exhibit sportsmanship at all times.
- 3. Coaches shall follow USA rules.
- 4. Coaches will treat players with dignity and respect at all times.
- 5. Coaches need to understand that they are role models for their young players. They must project a proper role model image.
- 6. Coach's commitment to the player and the player's commitment to the coach is an equal partnership.

#### Commitment to the Institution

- 1. Coaches shall behave in such a way that they shall bring credit to their organization and to themselves.
- 2. Coaches need to have and show professional behavior.
- 3. Coaches shall act in full accordance with Southern California and National USA rules.
- 4. Coaches will follow the Southern California Code of Conduct.

#### Commitment to Other Coaches

- 1. All umpires and coaches shall be treated in a professional and respectable manner both on and off the field.
- 2. Any displeasure with a coach or umpire's actions or conduct shall be addressed through the proper channels and not through the media or through public opinion.

As a member of Southern California USA, I accept the Code of Ethics and agree to abide by the principles of the Code.









## Appendix B

# SOUTHERN CA CODE OF CONDUCT

Standards of conduct are part of the USA National Code and Southern California Rules and Regulations. Every USA member shall respect these standards. A manager, coach, player, or other individual(s) affiliated with the team shall not violate any of the following:

- 1. Unsportsmanlike conduct or any derogatory action on or off the playing field.
- 2. Verbal or physical attack or threat upon an umpire or an USA official.
- 3. Destruction of property, abusive behavior or violation of state or federal law.
- 4. Non-payment of team-incurred debts.
- 5. 'A' Travel Teams Only Failure to provide an itemized and accurate pre-season team budget and provide an itemized financial statement of team expense to players/parent/guardians at the end of the USA championship season: not to exceed 60 days.
- 6. All Players MUST be individually registered with USA softball.
- 7. All managers/coaches/team parents that will be on the field or in the dugout must be individually registered and background checked through the Southern California USA mandatory registration system, and the ID cards must be visible at all times.
- 8. Playing under an assumed name or falsifying an official USA document.
- 9. Writing checks with non-sufficient funds or account closed checks to an USA official, umpire, USA team, individual or business.
- 10. Commission of fraud perpetrated against an USA official, team or individual.
- 11. Commission of larceny perpetrated against an USA official, team or individual.
- 12. Use of any USA logos or trademarks without express permission.
- 13. Commission of any acts that are contrary to the objectives and purposes of USA Softball.
- 14. Forfeit a game in championship play.
- 15. Competing with or against individuals or teams who are disqualified from USA play.
- 16. Any other acts of disqualification as listed in the USA National Code.
- 17. A Team Manager/Team Coach will not contact a National Championship Tournament Director regarding "Fill-In" berths at any time.
- 18. At no time shall any player, coach or manager be allowed to drink alcoholic beverages or smoke on the field, inside or outside of the dugout. The use, possession, or sale of alcohol is forbidden at all Jr. Olympic Events.

Non-Compliance Penalty:

Violation of any of the above ma	result in suspension or disqualification.	
Team Manager Signature: _	Date:	





